

Grass Text Effect

PsdTuts has been around for just over three years. During that time, we've posted a lot of content. We know that the amount of content on our site may be a bit overwhelming to those of you who recently discovered our site. That is why we have decided to periodically resurrect some of our older posts for you all to enjoy. Today, we have decided to bring back a post by Envato founder, Collis Ta'eed, from May 2008, that demonstrates how to create a spectacular grass text effect in Photoshop. Let's get started!

Step 1- This tutorial is made up of three parts—the background, the text itself, and some final extra effects. So first of all we're going to make a background. To do this we create a new document in Photoshop. I made mine 1920 x 1200 because I want this image to sit on my laptop background.

We start by drawing a Radial Gradient with the Gradient Tool (G) going from a light yellow-green (#adbf41) to a mid-range green (#328a26). I wonder if I've ever written a tutorial that doesn't start with a radial gradient.



Step 2- Now for this image we want to create a really textured background, faintly resembling paper. So the first thing we need is ... a paper texture! Happily you can grab some really awesome grungy paper textures from Bittbox and they are nice and large too, which is good because this is a huge canvas.

So I can't remember which texture I used first, but grab one, desaturate it (Ctrl+Shift+U) and stretch it over the top to fit the canvas.



Step-3 Now we set the layer to Overlay and 70% Opacity to blend the texture with our nice green background.

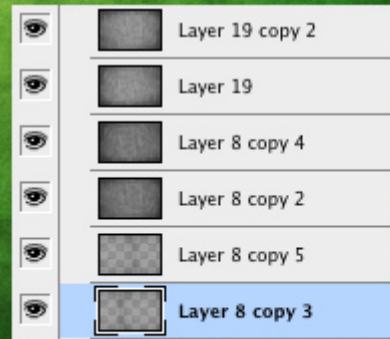


Step 4- Now to get a really distressed look, I then copied this layer, spun it around 180° and set it to 20%. Then I brought in a few more layers of paper texture (using different textures, mostly from Bittbox) and set them all to faint overlays, one on top of the other.

This was partly for the extra distress, but also because I realised that the textures looked a bit grainy and not small and sharp. So by combining extra textures and then fading it all back, I can get a nicer, sharper overall look.

Anyhow as you can see in the screenshot there are six layers here. Don't forget if you are a Plus member you can download the PSD file for this tutorial and take a look in there yourself!

By layering multiple grungy paper effects we can create more depth to the background texture.



Step 5-Now I duplicated the original background gradient, placed the duplicate layer above all the textures and set it to 40% Opacity—this tones back the texture so it's not quite so grungy!

Then we tone it back a little by placing a copy of the gradient again over the top.